Saberhawk wrote on Sun, 19 April 2009 15:44Pyr0man1c wrote on Sun, 19 April 2009
16:43Saberhawk wrote on Sun, 19 April 2009 15:38madrackz wrote on Sun, 19 April 2009 13:47A
way to much Polys for Standard Renegade players  but looks really awesome, nice find


Which would be a performance killer if video cards were vertex/polygon processing limited. But
they haven't been for a very long time now.
How many years now?Mine is 7 years old so...

Old enough to barely run Renegade on Low.
Shouldn't a video card released the same year as renegade be able to run ren just fine?