Subject: Re: TT TEASER! - water rendering and widescreen fix
Posted by cAmpa on Wed, 15 Apr 2009 21:41:39 GMT
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Saberhawk wrote on Wed, 15 April 2009 22:23DrasticDR wrote on Wed, 15 April 2009 15:29nice an all but nearly a year has past and all weve got to see is a shitty screenshot?

Yup, sounds just like renforums. Instead of showing you guys nothing, we showed you something that was nowhere remotely possible on the Renegade engine before and now it's being called a "shitty screenshot."

Aye, fucking respectless.