Subject: Re: Introducing Tiberian Technologies!
Posted by Lone0001 on Mon, 13 Apr 2009 19:37:10 GMT

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Saberhawk wrote on Mon, 13 April 2009 04:52Lone0001 wrote on Mon, 13 April 2009 04:38As far as I know Shaders and stuff like that is going to be a separate download from Scripts 4.0.

shaders.dll and the Direct3D9 code is an integral part of scripts 4.0, it is not going to be a seperate download. *However*, the features that shaders.dll provides are well tested and cause no issues with older/slower hardware. In any case, they will be off by default.

Oh thought someone from the TT team said it was going to be, w/e.