Subject: Re: So when Scirpts 4.0 comes out, is it going to be required?
Posted by Di3HardNL on Mon, 30 Mar 2009 18:09:07 GMT
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I think there is one problem with 3.4.4 or higher which can't be fixed by TT.

Thats for people that use 32MB video cards or lower. I had that card to a while back and when I started a map in Renegade while using 3.4.4 it instantly crashed.

Only when I got a new card (256 MB) it suddenly worked fine

But luckily most people have better cards then 32MB these days, but could still be a problem for some players which doesn't