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Subject: Re: [Skin] GDI Orca

Posted by [u6795](#) on Sat, 14 Mar 2009 18:55:00 GMT

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Honestly it's not that great. Looks like you just put a large texture over the default Orca, with no regard to the parts you were covering etc. The lines don't connect, the rotors and the missile pods are covered, making it look pretty bad, like it's wrapped in solid grey tarp or someshit. Keep learning because just the fact that you know how to edit textures shows you have promise, but pay attention to what you touch and how it affects the overall look of the subject.

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