madrackz wrote on Sat, 14 March 2009 06:41It does not work on everything like some guns etc, also its bugged in SP, thats why im working with DX 9 Shaders

From my point of view, you simply said "The 'DX 9' shaders in scripts 3.4.4 are bugged, that's why I'm working with DX 9 Shaders.". The shaders in scripts 3.4.4 are bugged, sure, but they are still "DX9 Shaders". So then, what are you working on?