Subject: how to...
Posted by Hitman on Fri, 13 Mar 2009 22:15:58 GMT

i got a new very good pc that will get good fps no matter how big the renegame is... how do i make it look as good as it can possibly get? i tried this D3D9 thing or whatever but it seems to crash ;/ how do i set anisotropic filtering on instead of the other 2 that i can enable?

also how do u enable curved surfaces on renegade?