Subject: Re: Building Structures, Engineers, More Teams, Allied Teams, Persistent Maps, PHP Stats
Posted by nikki6ixx on Thu, 12 Mar 2009 04:51:11 GMT

f1ascroll wrote on Tue, 10 March 2009 14:04
By the way, I got garrisonable buildings to work. Take a (copy of a) GDI APC, remove all the torque, acceleration, etc., and you've got yourself a garrisonable building! Yay! That looks like an APC! Boo!

...wat?