
Subject: Re: Nuke

Posted by [Jerad2142](#) on Wed, 04 Mar 2009 23:52:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

ErroR wrote on Wed, 04 March 2009 15:58yay i replaced xg_nuke_missile.w3d and it works!

thanks Jerad

Good to hear
