Subject: MCTs
Posted by bisen11 on Tue, 03 Mar 2009 21:58:08 GMT

View Forum Message <> Reply to Message

I created a new building and the damage part of it works fine and all except on the part that's supposed to be the MCT. I looked at one of the building tutorials on renhelp and it said in the assign node name part to name it the base name and add #MCT . So that's what I did and it doesn't work. The only other thing I can think of is that I'm not using an inside mesh (or at least I'm not telling it what it would be) for the building but I wouldn't think that that should matter :/