Subject: Re: Charging Gun Posted by Veyrdite on Mon, 02 Mar 2009 08:56:34 GMT View Forum Message <> Reply to Message

The weapon's ammo preset should have an option called ChargeTime - that is what you need to edit.

File Attachments

Edit object General Settings Dependencies TurnRate U.UUU	×
TumRate U.UUU	
TimeActivated	
T Tauri Antana	
TerrainActivated	
IsTracking	
ExplosionDefID	
RandomTrackingScale 0.000	
DisplayLaser	
ChargeTime 0.000	
ContinuousSoundDefID	
FireSoundDefID	
ContinuousEmitterName	
MaxBounces 0	
OK Cancel OK & Propagate	

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