
Subject: Re: Veteran help

Posted by [GT41](#) on Wed, 18 Feb 2009 20:07:17 GMT

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```
; -----  
; ----- Map Specific Configuration  
; -----  
;  
;  
; [MapName]  
;  
; As of 1.4, almost all settings in the General section can now be used here, this allows you to  
change settings for a  
; certain map only. For example you could put GameMode=1 in [General], then GameMode=5 in  
[C&C_Islands.mix].  
; Doing that would make it AOW on all maps except for Islands, where it would switch to Infantry  
Only.  
; See the General section for explanations of all the settings.  
; The following settings will not work here: DDEName, FDSLogRoot, EnableLog, EchoLog,  
EnableGameLog, EnableNewGamelog,  
; GamelogArchiveLogfiles, and WriteGamelogtoSSGMlog.  
; Warning: Do not touch the RVC and CTF entries unless you know exactly what you're doing.
```

```
[Skirmish00.mix]  
ForceTeam=1
```

```
[M00_Tutorial.mix]  
ForceTeam=0
```

```
[M01.mix]  
ForceTeam=1
```

```
[M02.mix]  
ForceTeam=1
```

```
[M03.mix]  
ForceTeam=1
```

```
[M04.mix]  
ForceTeam=1
```

```
[M05.mix]  
ForceTeam=1
```

```
[M08.mix]  
ForceTeam=1
```

[M10.mix]
ForceTeam=1

[M11.mix]
ForceTeam=0

Edit: works ty. btw is there any other vet plugins then?
