

---

Subject: Re: Veteran help

Posted by [GT41](#) on Mon, 16 Feb 2009 16:12:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

the ssgm does let me load some plugins but when i tried to swap to wittebolx's scripts.dll it did not load which means there is probally somthing in the coop scripts.dll that it needs. do you think zunnie would release the source code?

---