ty for posting but it dont seem to work with my server. i run a coop serv so there are no crates. It makes my server restart for some reason when i put the old scripts back in it worked again. Also i already have buy commands. hmm im not sure i can actually have a vet system. The scripts.dll come from the coop beta and is prob already edited so how could i add 1 in? that is prob why it crashed. is there a way to edit it? i use the coop beta 3 from game-maps.net. the one zunnie made.

Crash:
[13:29] <@SteamServ1> *** Auto starting game. Type !shutdown to abort ***
[13:29] <@SteamServ1> 3Server : Initializing Westwood Online Mode
[13:29] <@SteamServ1> 3Server : Detecting bandwidth...
[13:29] <@SteamServ1> 3Server : Upstream bandwidth of > 4M bps detected
[13:29] <@SteamServ1> 3Server : Got server list
[13:29] <@SteamServ1> 3Server : Logging onto Pacific Server
[13:29] <@SteamServ1> [12General]: 1 [WGC] This server appears to be running an unknown mod. Some features will be disabled.
[13:29] <@SteamServ1> 3Server : Logged on OK
[13:29] <@SteamServ1> 3Server : Applying server settings
[13:29] <@SteamServ1> 3Server : Creating game channel...
[13:29] <@SteamServ1> 3Server : Channel created OK
[13:29] <@SteamServ1> *** Auto starting game. Type !shutdown to abort ***
[13:29] <@SteamServ1> 3Server : Initializing Westwood Online Mode
[13:29] <@SteamServ1> 3Server : Detecting bandwidth...
[13:29] <@SteamServ1> 3Server : Upstream bandwidth of > 4M bps detected
[13:29] <@SteamServ1> 3Server : Got server list
[13:29] <@SteamServ1> 3Server : Logging onto Pacific Server
[13:29] <@SteamServ1> 3Server : Logged on OK
[13:29] <@SteamServ1> 3Server : Applying server settings
[13:29] <@SteamServ1> [12General]: 1 [WGC] This server appears to be running an unknown mod. Some features will be disabled.