
Subject: Re: Question to old renegade HUD
Posted by [cAmpa](#) on Mon, 09 Feb 2009 22:50:13 GMT
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RoShamBo wrote on Mon, 09 February 2009 22:16cAmpa wrote on Mon, 09 February 2009 20:17Is there a way to disable this weapon list?

Ofcourse there is!
You need to find the code that draws it and block it.

A good way is to backup the original instruction at the beginning of the function and just ret. When you want to restore it just write your backed up stuff back onto it.

You are talking about assembler code, aren't you?
Well, im not sure if i'm be able to find the "function".
