Subject: Re: [Map] - C&C_Hourglass_Flying_BETA
Posted by Fabian on Mon, 09 Feb 2009 01:54:17 GMT

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www.wpi.edu/~mjfabian/C&C_Hourglass_Flying_099.zip

This version has props with different levels of detail, which should improve fps a lot. VIS will most likely not be done.