danpaul88 wrote on Fri, 06 February 2009 15:28Have you tried making the pkg name shorter? There could be a limit to how many characters Renegade supports in a .pkg filename. And no, LevelEdit probably wouldn't warn you about it when saving the file, because it's a bit daft like that sometimes

Wouldn't you have to re-export it from Leveledit to change the name? :/

In any case, not my fault on the length of the name. :@