
Subject: Re: [FULL RELEASE]: The Virtual Westwood Museum Mod 0.3 Beta
Posted by [rrutk](#) on Wed, 04 Feb 2009 15:08:58 GMT

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DeathC200 wrote on Wed, 04 February 2009 09:05It Looks Awsome and am proud to say you have done a tremondus job of working on the westwood musem projects if you need any help just ask me i well see whayt i can do

thx

would like to see some feedback here...

..and if some1 would help:

- VIS for VM_TheTwoTowers
- fixes for the bugs described in readme.txt
- ApocTank retextured with the included original WW-texture
- a character artist modeling the fantastic Renegade2-Characters from the concepts...

but first, lets talk about this version
