Subject: Re: [MMN] Fan Map Night!
Posted by Beanyhead on Thu, 07 Aug 2003 02:38:45 GMT

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AprimeBeanyheadAprimeBeanyheadThat's right, Fan Map Night is back again! The (Saturday) Night that we host nothing but fan maps to try to keep the community alive!

The maps:

C&C_Carnage-Club_Xtreme.mix - [DOWNLOAD]
C&C_DMCenter.mix - [DOWNLOAD]
C&C_Caverns.mix - [DOWNLOAD]
C&C_Lunar_Landing.mix - [DOWNLOAD]
C&C_Hangmans_Canyon.mix - [DOWNLOAD]
C&C_Gobi.mix - [DOWNLOAD]
C&C_Tropics.mix - [DOWNLOAD]
C&C_BunkersTS - [DOWNLOAD]
C&C_GlacierTS.mix - [DOWNLOAD]
C&C_Seaside_Canyon.mix - [DOWNLOAD]
C&C_CTFCY.mix - [DOWNLOAD]

- DOWNLOAD ALL MAPS thanks to CnC World [Visit them!] -

The server will be a 22 - 28 player server (BeanyServ) this Saturday, Aug 9th (my birthday) at 6:00 PM Eastern. The server will stay up all night...

I hope to see you all there!

I have a 7 days a week fanmap server...

Don't tell me that it isn't keeping the community alive.

How many players?

12...

But at least it's 7/7

it's primeserv3 and it's up.

I once did a poll on the Offical Renegade Forums (old ones) whether they would want me to keep the MMN server up all the time. And people said they'd rather it only be up on Saturday Nights to give it a 'special' feeling.