
Subject: Re: GoldenEye Mod
Posted by [samous](#) on Sat, 31 Jan 2009 03:29:33 GMT
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N1warhead wrote on Thu, 29 January 2009 14:38Gen_blacky; really?

Do you have them in a .MAX format?

W3d will work; but prefer .MAX so it's easier to mess with and stuff.

And he makes a point; why don't you help make the mod, while at the same time test the stuff that's getting made .

because i don't consider myself verry good. I'm still learning.

=samous

-also, i'm running out of time to mod now, MUCH more schoolwork this term

EDIT: does that mean I can put i'm a tester for GOLDEN EYE mod in sig now?
