Posted by pvtschlag on Thu, 22 Jan 2009 00:42:19 GMT

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The FDS sets the channel topic which is used for game info such as title and map, all you would have to do is have the FDS set the current players in this topic(if it isn't already there, i think it may be) and then instruct the game client to retrieve the current players from the topic instead of the current way it gets it.