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Subject: Re: Couple things about fixes/exploits etc  
Posted by [ArtyWh0re](#) on Tue, 20 Jan 2009 12:55:51 GMT  
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StealthEye wrote on Mon, 19 January 2009 22:45We do not have a active guy doing leveledit work, 1, 2 and 4 seem to require LE changes that will not be done until we have someone who can do these. The pistol bug has been fixed though; you no longer have to reload.  
Awsome, its just so irrataing to have to reload the pistol everytime you get another character, and if you forget to do this then it might might make you loose in a fight.

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