
Subject: Re: Changing FONT in renegade
Posted by [IAmFenix](#) on Mon, 19 Jan 2009 16:25:28 GMT
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Di3HardNL wrote on Mon, 19 January 2009 10:09 Some parts you can't change in stylemgr.ini

Like the part in game where you can see this :

You have to edit that part in photoshop, the letters have a texture
Change its shape by editing the alpha channel of this texture

Here you can see the tga file. its font6x8.tga

I do not have photoshop.
I know someone told me there's a loop hole in the agreements, but I don't want to exploit it.
EDIT: Got GIMP to do it, thanks Di3HardNL.
