Subject: Re: Little bugs to fix
Posted by RTsa on Thu, 08 Jan 2009 22:48:36 GMT
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Is the bug where a vehicle randomly dissapears and the player inside respawns (and death count goes +1) when two vehicles collide with each other fixed?

I think (not 100% sure) that the vanished vehicle still counts in the vehicle limit, too. This happened in n00bstories server twice in one game today.

Highly annoying.