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Subject: Enabling Flying vehicles in LE

Posted by [Di3HardNL](#) on Wed, 07 Jan 2009 20:46:59 GMT

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Yo, I used to enable flying vehicles in LevelEdit by clicking on 'Edit' and then 'Level Settings'.

But when I click on Level Settings LE suddenly crashes.. I already tried reinstalling it and also tried doing it with the LE version of Jonwil, without succes.

Is there any other way to enable vehicles to your map?

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