
Subject: Re: Question

Posted by [jnz](#) on Sun, 04 Jan 2009 21:39:28 GMT

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EvilWhiteDragon wrote on Sun, 04 January 2009 18:46VMware does have an option to use Dx9.0c. Not sure how it performs, but it could work.

http://www.vmware.com/support/ws5/doc/ws_vidsound_d3d_enabling_vm.html

I haven't use VMWare for a long time, that must be a fairly new feature.

Saberhawk wrote on Sun, 04 January 2009 20:10

No idea. However, seeing as Renegade is CPU-heavy on "modern" machines, and most people are complaining about low FPS, a virtual machine would likely be too slow to be "playable".

I don't know really, I find the virtual machine to be quite fast. On an up-to-date computer it might be playable.
