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Subject: Re: Question

Posted by [saberhawk](#) on Sun, 04 Jan 2009 20:10:57 GMT

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RoShamBo wrote on Sun, 04 January 2009 11:52 There's one called bochs, you could always try that. I think though because of the very nature of an emulator it would be very difficult to allow direct access to certain hardware. Mainly because I don't think 2 things can use it at the same time. So you'd have to somehow switch over execution on it to the virtual machine. I'm sure windows would take that great.

I don't really know, I just assume this is the case. I'm sure Saberhawk could clear this up.

No idea. However, seeing as Renegade is CPU-heavy on "modern" machines, and most people are complaining about low FPS, a virtual machine would likely be too slow to be "playable".

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