

---

Subject: Re: [Release] New HUD with modified shaders.dll

Posted by [DL60](#) on Wed, 24 Dec 2008 08:28:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

@Glock: I have no idea how to help you. Maybe you post a screenshot.

@all: Here is a fixed shaders.dll - you can also re-download from my renegade page.

### File Attachments

---

1) [shaders.dll](#), downloaded 187 times

---