
Subject: Re: [Release] New HUD with modified shaders.dll

Posted by [anant](#) on Tue, 23 Dec 2008 23:35:49 GMT

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here is the problem I get. The buildings don't show up ON ANY MAP and the money is in the wrong place, please fix.

File Attachments

- 1) [hud hourglass.bmp](#), downloaded 715 times
 - 2) [hud walls.bmp](#), downloaded 714 times
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