Vancer2 wrote on Sun, 14 December 2008 13:08Um okay I opened XCC mixer and opened Always.dat. I found the files for textures of the weapons but im not sure how to apply them to Renegade, Is it as simple as just extracting and putting in Renegade Data folder, or does it require something else?

so if its as easy as that.. y do we need scrin to release reborn skins