## Subject: Re: REBORN
Posted by samous on Sun, 14 Dec 2008 19:14:55 GMT

Vancer2 wrote on Sun, 14 December 2008 11:08Um okay I opened XCC mixer and opened Always.dat. I found the files for textures of the weapons but im not sure how to apply them to Renegade, Is it as simple as just extracting and putting in Renegade Data folder, or does it require something else?

just as simple as that  .