Subject: Re: Stealth Wireframe...

Posted by pvtschlag on Tue, 09 Dec 2008 03:35:06 GMT

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Altzan wrote on Mon, 08 December 2008 22:27Amirite or am I jumping to conclusions

Yes, you need 3.4.4 to use this.

MGamer wrote on Mon, 08 December 2008 21:04maybe its an stupid question but... i need to have shaders enabled to use this?

Shaders can be disabled.