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Subject: Re: Need help!

Posted by [bisen11](#) on Tue, 18 Nov 2008 22:05:24 GMT

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Soemtimes it gets rid of it if you go to the W3D tools and do "Assign Node Names" and "Assign Material names" Just keep in mind if you make any custom buildings (such as custom gdi barrack, wf, airstrip, etc) you'll have to account for that when making the building controller. Come to think of it I don't think I've ever done it when I've had team buildings on the map. So maybe hideany of those before doing it.

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