Subject: "Modern Warfare" Head Up Display Posted by Scrin on Tue, 18 Nov 2008 18:51:04 GMT

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ok, i have created new scope radar for future use.

I optimized them for new script 4.0 (there i made some hidden .dds files for next script's features. i made this radar for 1600-1200 ressolutions only and for texture filtering (so no more pixelated shit).

Here alpha version (i resize screenshot from 1600-1200 into 1024-768...because Goztow dont like big images...TOO BIG! So, that means this screen got .gifx16 quality now.

and i'm currently working on other secret project (3 projects), il show progress when i get permissions...

File Attachments

1) test.ini, downloaded 242 times

Page 1 of 1 ---- Generated from

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