Subject: OT: Just our luck
Posted by boma57 on Sun, 03 Aug 2003 03:58:21 GMT
View Forum Message <> Reply to Message

Just when you're making a program or game, and something you didn't intended becomes a hit with the public...

Kind of the same way the boink noise in Renegade was supposed to be a placeholder noise, but they left it in because people liked it.