
Subject: Re: Changing In-Game text
Posted by [saberhawk](#) on Fri, 31 Oct 2008 08:08:48 GMT
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hud.ini keywords actually

[General]

NodHouseRed=255

NodHouseGreen=0

NodHouseBlue=0

GDIHouseRed=255

GDIHouseGreen=204

GDIHouseBlue=0

PrivateMessageRed=0

PrivateMessageGreen=0

PrivateMessageBlue=255

PublicMessageRed=255

PublicMessageGreen=255

PublicMessageBlue=255

Those are the default values, just create a hud.ini in your Data folder with those contents and then modify away.
