Subject: Level Editor Question.
Posted by boma57 on Fri, 01 Aug 2003 14:41:30 GMT
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If you open LevelEdit and then go to Terrain > Levels - Multiplayer > The level you want, you can create the levels terrain.

Then, you could maneuver the camera up to the angle you want (You might have to hit Camera > Depth +50 a few times to be able to go that high and still see the whole map)