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Subject: Re: Now that Tiberium is canceled...

Posted by [\[NE\]Fobby\[GEN\]](#) on Tue, 07 Oct 2008 18:32:19 GMT

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Quote:

Big fanmaps aren't worth playing: noone likes to have to run for 2 minutes before meeting someone, get a 10 second fight, then get killed and run for 2 minutes again. The few popular fanmaps, like snow, bunkersTS and Siege are all rather small and action filled.

Precisely. And maps like Bunkers, Siege, and Hangman's Canyon are actually my favorite fan maps. A lot of the rest are way too big for Renegameplay.

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