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Subject: Re: Samous Mods

Posted by [samous](#) on Tue, 07 Oct 2008 03:11:01 GMT

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I could script it, but i would suggest not using it. I would only really realease something like that unless i had the map to test it on. If even needed, i could make a HD vs of it, where as the chinook comes in, the air tower spawns in some sort of building ani. The only problem with HD vs are that they don't work online. (HD=New models and ANIMATIONS/SCRIPTS). if this is an actuall request, I will make it, but release it only to you so you can add it to you map.

=Samous

Thanks for the replies:

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renalpha wrote on Sun, 05 October 2008 08:17

nobody apparently cared about this topic so much huh? lol

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That was uncalled for...

EDIT: Actually, I have chinook drop mods, you can just add one of those to you map. The only dif would be that it would land some where else. Still, i would make a specail one just for you if reall request.

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