
Subject: C&C Seaside Canyon Released
Posted by [brent3000](#) on Fri, 01 Aug 2003 11:24:32 GMT
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[quote="Sk8rRIMuk"]NeoSaberBlazer

5. Yeah I set it that way, otherwise the plane would go right through the base of the mountain on its way out.

It still goes through the mountain...

As I recall this was a problem with the Conquest Winter map aswell, in the end it had to be raised really.. really high.

Dude the mine field rules... It took me 3 attempts to figure out how to get through w/o getting blown to pieces.

I love this map... kinda hard 2 get into the GDI base w/o using some heavy armour or risking the mine field .
thats what makes it a good map so much danger
