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Subject: C&C Seaside Canyon Released

Posted by [YSLMuffins](#) on Fri, 01 Aug 2003 01:51:50 GMT

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This is a fantastic map--I think battles will be fairly intense or quick, even with defenses.

And the floating thing in the AGT after it's destroyed is a bug that's seen on all WW maps,

Also, the new Med Tank model needs some tweaking with it's track animation--either the U Scale needs to be changed to the V Scale, or vice versa.

I look forward to further works from you. :thumbsup:

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