

---

Subject: Suggestions and ideas for Tiberium Evolution

Posted by [gendres](#) on Thu, 31 Jul 2003 05:20:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Bring back the old Nod Buggy, just make a model with a generic Nod soldier seated in it. It doesn't matter that it won't change depending on the character you're using. pleeeeeeeeeeease

---