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Subject: Elevators In MP

Posted by [Sanada78](#) on Wed, 30 Jul 2003 21:10:55 GMT

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I was wondering if the elevators work in MP like they do in SP. I can remember people complaining about not being able to get out of the Conyard on the first Basin release because of a fault with the elevator but I don't know since I've never played than one. The only thing I've found wrong with them is if you are lagging, you sometimes warp around a bit but do eventually get of it. Is there anything else I should know?

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