Subject: Re: Texture Bug
Posted by Spike on Sat, 06 Sep 2008 23:24:34 GMT

Hmm, none of the clamp settings are on, though I don't see anywhere that it says wrap.

I can't imagine it being the texture settings that are messed up because I can copy the setting exactly with the "Get Renegade Material" button, use it on something else, and have it work. I've tried making it again several times fresh but the same problem. As far as I can see there is no reason for the problem, which is why I've never been able to fix it. =(