Subject: Re: sticking to walls
Posted by StealthEye on Fri, 05 Sep 2008 07:51:41 GMT
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Quote:When I installed Scripts 3.4.4 the amount I got stuck somewhere with a tank(because of lag pulling me back) increased...If I understand you well, that is a serverside effect and therefore not related to the version of scripts.dll you are using (if anything, it's the version the server is using).

For the ones of you still getting wall lag: Make sure you play on a server that has the fix. It only works if both the server and the client have the fix installed (ie. have a recent enough version of scripts.dll).