Posted by Blazer on Fri, 07 Mar 2003 04:12:05 GMT
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Deafwaspdoes it stealth buildings? Until then, it aint a stealth generator.

Cloaked buildings would be worthless in C&C:Renegade. It's not like you could build a cloaked
building somewhere and nobody would know where it was. If you made a map with cloaked
buildings, as soon as anyone played it one time they would know where the building was, invisible
or not.