

---

Subject: Proxie Mines

Posted by [\[sg\]theOne](#) on Fri, 07 Mar 2003 03:56:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I'm pretty sure it takes all 6 proxy to kill hotwire. The best way to mine IMO is as someone else stated.

1) Only mine doors that are vulnerable (ie DO NOT face AGT/OB OR are subject to attack)

2) Do not mine OUTSIDE the door

3) Make "groups" of mines so when someone comes in set #1 kills them

4) Mining PATH WAYS is better than mining every building. If you can keep the base safe by mining the entrance to the base then do that vs mining every door ! Good maps for this are Under/Hourglass

5) Dont mine the MCT -- I've avoided death by proxy many times cause proxy was on MCT

Tips for neutralizing proxy c4 & techs/hotwire !

1) In apc rush w/more than 1 person when you encounter c4 take turns setting it off. If you have 3 ppl they'd 18 MINES (!) to kill all of you using the "shared damage" technique.

2) When your infi & have engi support setting of proxy c4 is faster than defusing them all BUT CAN give you way if someone is paying attention.

3) If you KNOW your going to die due to c4 etc throw your timed somewhere in the area so when the friendly tech/hotwire comes back you may getcha a sucker-boink !

4) Get rid of c4 as much as possible eventually the tech/hottie will have something else they are doing and your team will have a chance to slip by

5) But of course As tech/hottie defuse 4 of their 6 proxy (leave the first few as theirs) and then lay your own proxy c4 (they love it when u do this!)

---