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Subject: Re: More campaign abilities.

Posted by [Ghostshaw](#) on Thu, 14 Aug 2008 11:08:08 GMT

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For now nothing will be done to SP except making sure it works (and some bugs or glitches might be fixed due to fixes in the MP). AS to making SP campaigns, I think we would have to come up with some sort of format to allow programming maps in order or something since I think the SP campaign is somewhat hard coded.

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