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Subject: Re: in regard to the points fix  
Posted by [Goztow](#) on Sun, 03 Aug 2008 16:14:24 GMT  
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I can't speak officially for the TT team but from the discussions I had with some people from the team, I understood that they will probably go for a server side patch removing the point fix for that server, a bit like we currently have a server side patch instoring the point fix.

So to make that idea clear for everyone: the Ren FDS 1.038 would have point fix but you can install a .dll they will provide seperately which will allow you to inverse the effects of the point fix.

So officially the point fix will be in the TT patch for everyone but the server owner can decide to disable its effects through a .dll.

Even though there's no official statement on this yet, it's the most probable compromis.

I also don't like people taking the underdog position while they clearly have major advantages in the Renegade community that others don't have.

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