Subject: Re: To much polys?
Posted by mrÃ£Ã§Ä·z on Sun, 27 Jul 2008 18:26:05 GMT

ehhh what? anyways its for a small own roleplay map im working on

check out this gun low polys still good?
(just test texture)

I want you guys to tell me what i do wrong and what i could do to make better models

File Attachments
1) MR_Pistol.bmp, downloaded 531 times